

PLAYER NAME: _____

CHARACTER NAME: _____



CLASS: _____ RACE: _____ GENDER: _____

AGE: _____ DEITY: _____ ALIGNMENT: _____

ATTRIBUTES

STR
STRENGTH Melee To Hit Bonus _____
Damage Bonus _____
Open Doors _____

DEX
DEXTERITY Missile To Hit Bonus _____
AC Bonus _____

CON
CONSTITUTION Hit Point Bonus _____
Raise Dead Survival _____


INT
INTELLIGENCE Languages _____
% Learn Spell _____
Min / Max Spell per LVL _____

WIS
WISDOM Experience Bonus _____
Bonus 1st Level Spells _____

CHA
CHARISMA Hirelings _____
Loyalty _____
Parley _____

HIT POINTS

ARMOR

ARMOR _____ AC _____
SHIELD _____ AC _____
AC BONUS _____
ARMOR CLASS 

SAVING THROWS

+/- VS. _____
 +/- VS. _____

LEVEL TOTAL TO HIT BONUS

EXPERIENCE

Experience Bonus _____ %

WEIGHT & MOVEMENT

STR Carry Bonus _____
Armor: _____
Shield: _____
Weapon(s): _____
Pack: _____
Treasure: _____
Total Weight: _____
Base Movement 12 9 6 3

GOLD / TREASURE

WEAPONS

WEAPON	DMG	WEAPON BONUS TO HIT	RANGE

ITEMS & EQUIPMENT

SPECIAL ABILITIES